

MARVEL
COMICS



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369
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APPROVED
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COMICS
CODE
AUTHORITY

SPIDEY'S FOLKS: WHAT'S THE STORY?!

DETAILS
INSIDE!

the AMAZING SPIDER-MAN

NOW ON SALE
TWICE A MONTH!

INVASION OF THE
SPIDER-SLAYERS
PART TWO OF SIX!



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JOIN FORCES WITH MARVEL'S SUPER HEROES™!

The most sinister villains in the universe are upon us and this is your chance to help Marvel's Super Heroes put a stop to them.

In Pressman's authentic, true-to-character Marvel Super Heroes Game, you've got to search out the Super-Villains and guide your Marvel Super Hero Team to battle.

These Marvel Super Heroes, including Spider-Man and Captain America, have joined forces with The Uncanny X-Men (Wolverine, Cyclops, Storm, etc.) in a game against the most notorious Marvel Super-Villains, including Magneto and Dr. Doom.

It's Super Heroes versus Super-Villains in a super battle and the biggest Super Hero of all may turn out to be you!



Includes:
60 full-color,
collectible Super Hero
and Super-Villain Cards!

Pressman®

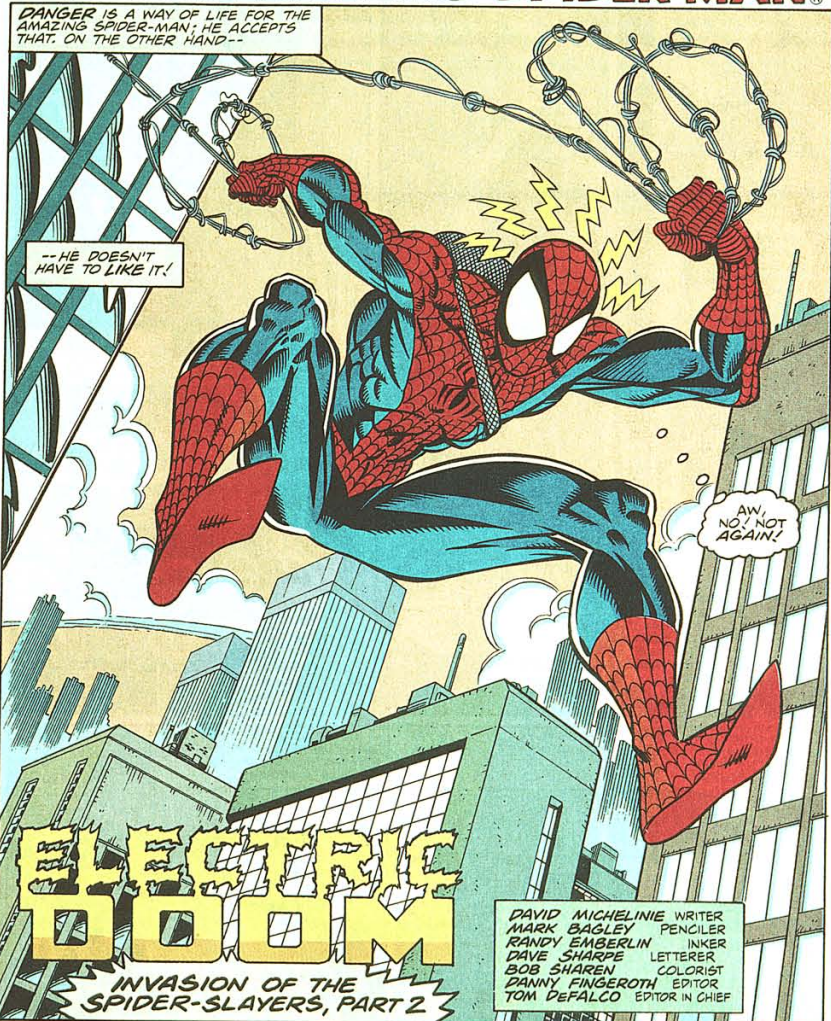
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BITTEN BY A RADIOACTIVE SPIDER, STUDENT PETER PARKER GAINED THE PROPORTIONATE STRENGTH AND AGILITY OF AN ARACHNID! ARMED WITH HIS WONDROUS WEB-SHOOTERS, THE RELUCTANT SUPER HERO STRUGGLES WITH SINISTER SUPER-VILLAINS, MAKING ENDS MEET, AND MAINTAINING SOME SEMBLANCE OF A NORMAL LIFE!

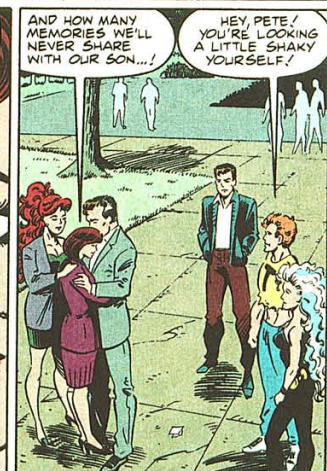
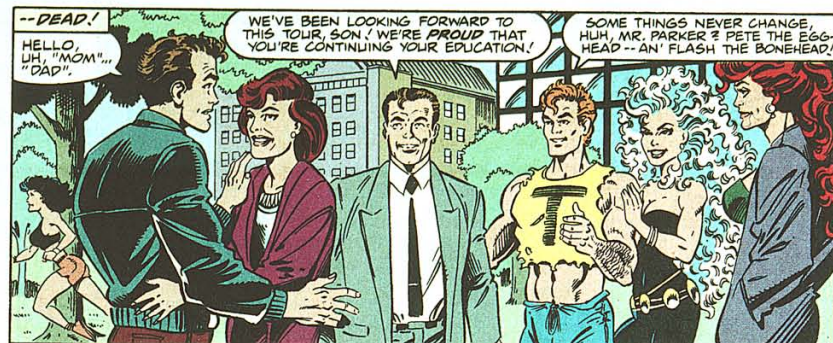
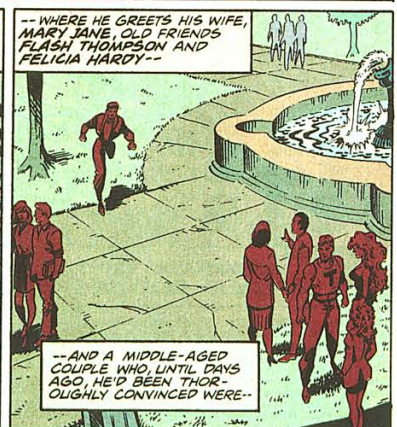
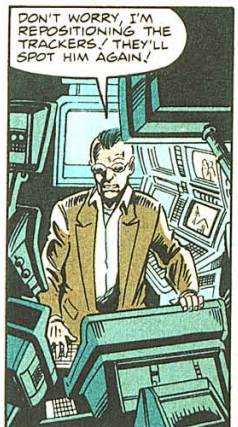
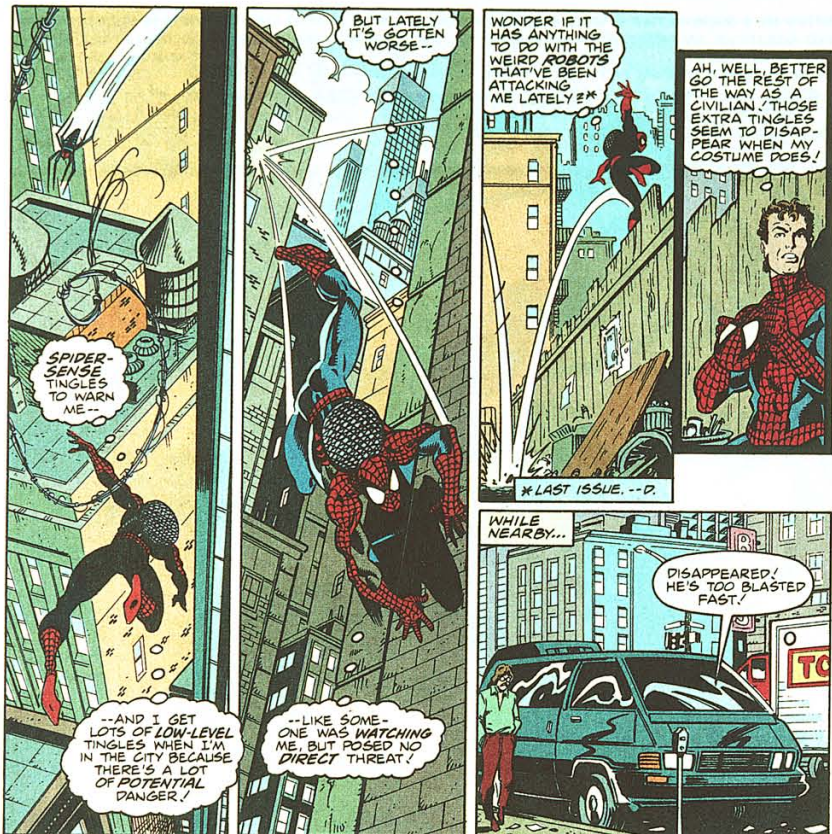
Stan Lee
PRESENTS: **THE AMAZING SPIDER-MAN®**

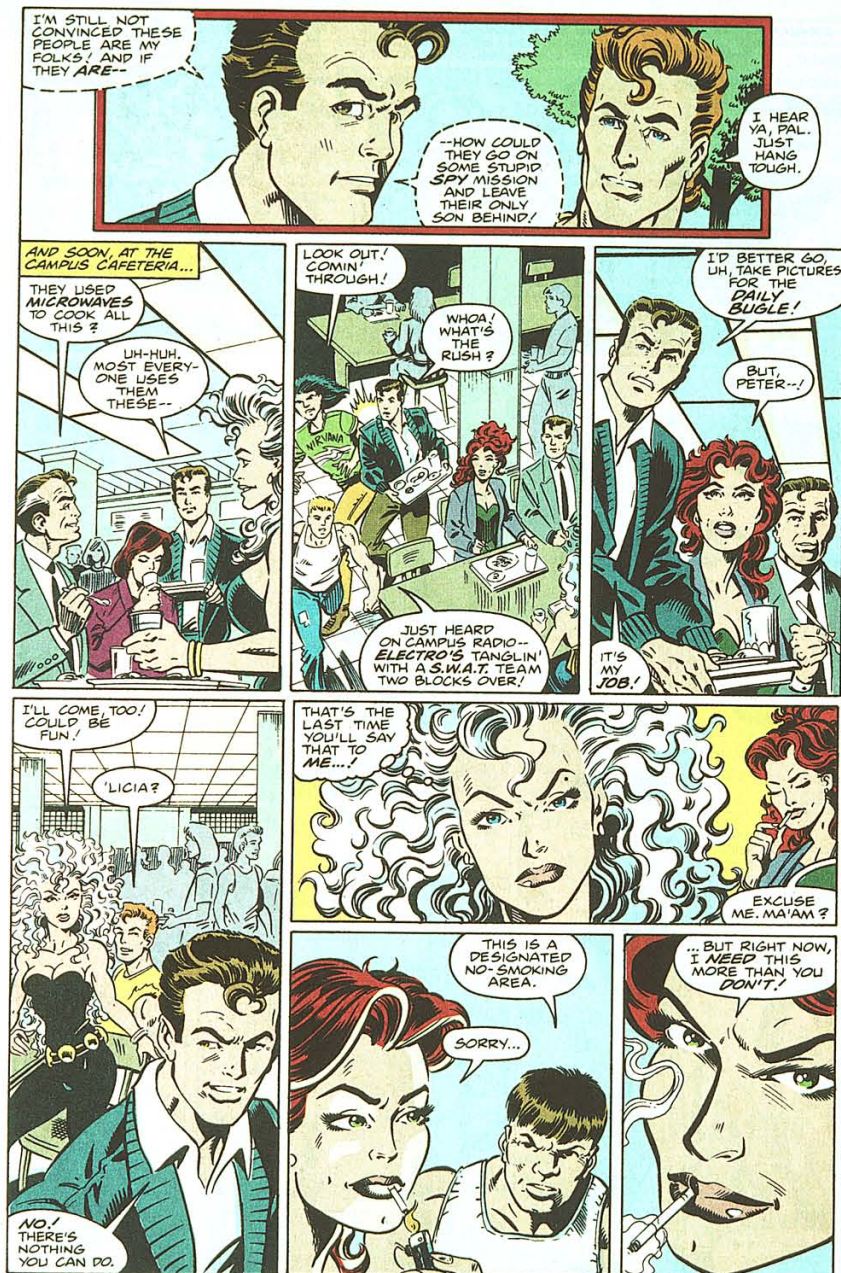


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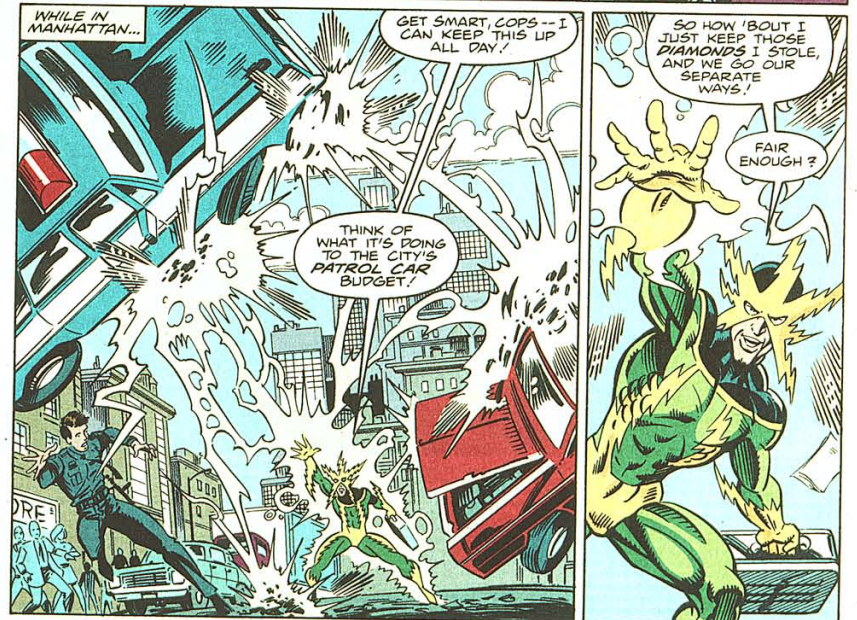
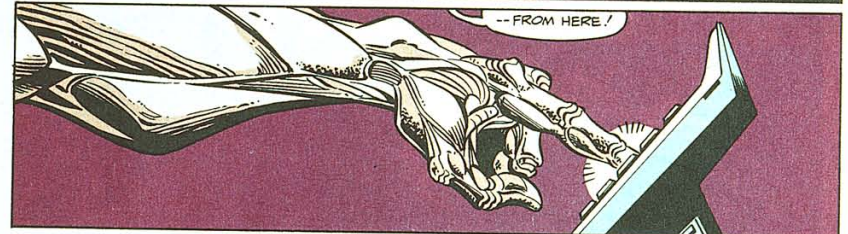
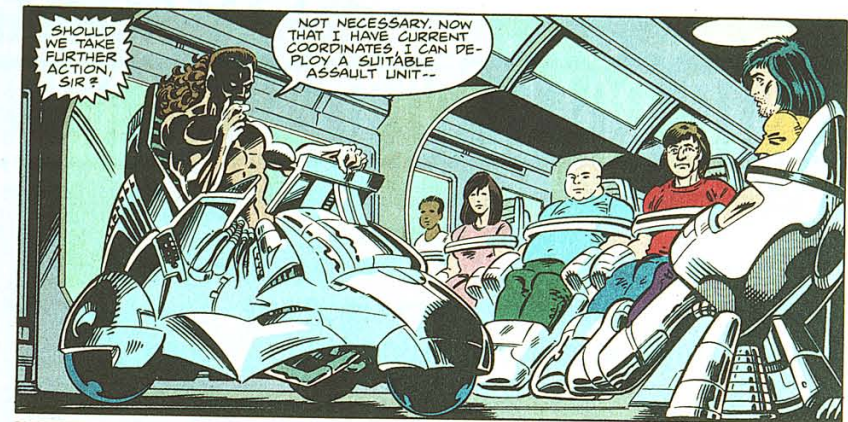
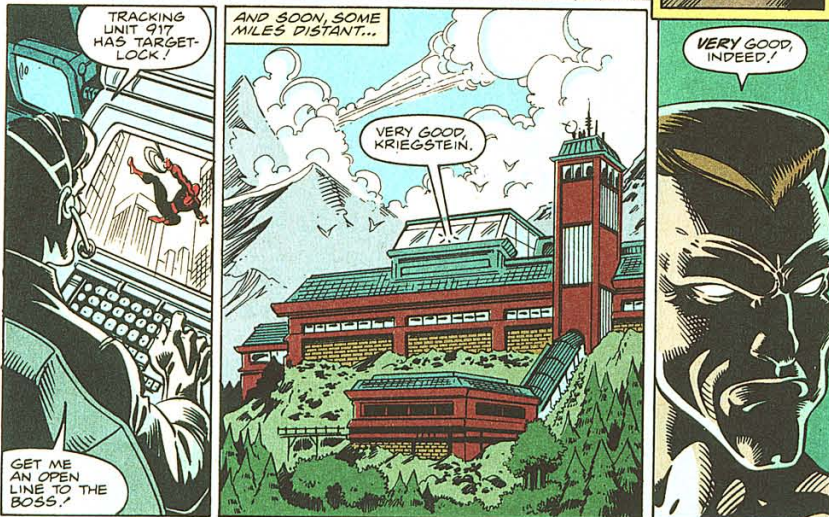
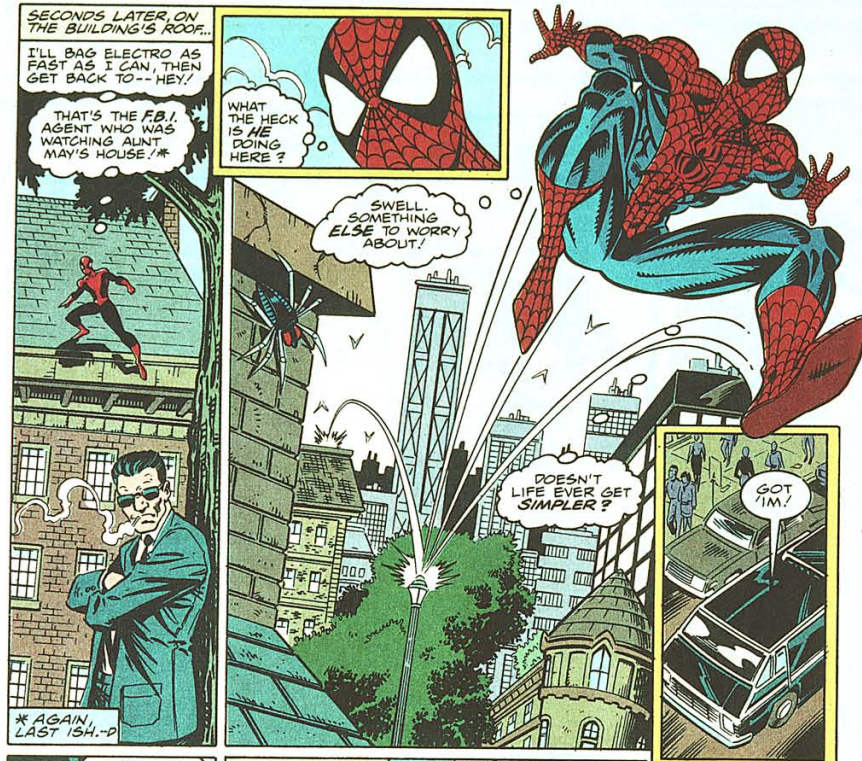


THEY SAY A GREAT ARTIST
PUTS HIS SOUL INTO HIS WORK.



Obviously we put a great deal into the new Marvel Masterpieces Collector Cards. This limited-edition 100-card series coming in October is captivating, to say the least. Five bonus cards with a never-before-seen design process plus sealed, numbered boxes make this set one you won't want to miss.





JOIN GHOST RIDER® ON THE ROAD TO VENGEANCE!

WIN! All winners receive a limited edition Ghost Rider Print, plate signed by Andy Kubert, Joe Kubert and Greg Wright. In addition, ten Grand Prize winners will receive a Ghost Rider Stand-Up!



OFFICIAL RULES AND REGULATIONS 1. Marvel's Ghost Rider Road to Vengeance Game, sponsored by Marvel Entertainment Group, Inc. ("Marvel") and Phone Programs USA Inc., New York, NY, is an interactive game of skill requiring knowledge of Marvel Comic Characters. 2. The game begins August 14, 1992 and continues through November 14, 1992. 3. Callers with touchtone telephones may access the game by dialing 1-800-73-RIDER. The charge per call is \$3.95. Anyone who is under 18 years of age must get parental permission before calling the game. Callers may access the game from anywhere in the U.S., at any time, 24 hours a day, during the term. Callers with rotary telephones are 3 minutes. Calls from any 1 telephone number will be limited to 4 calls per week during the term. 4. The program will begin with an introductory message as required by law; the caller will then be given 2 chances to depress the * key to obtain Ghost Rider powers. If the caller fails to execute this function, he will automatically be advanced. If he performs correctly he will then be asked randomly selected true/false questions: those that relate to allies of Ghost Rider will always be true ("*") and those relating to foes of Ghost Rider, false, and the caller must then enter the correct answer to the last "word." The last "word" is always the "word" that needs to be replaced and the answer will be the first 2 letters of the word. Each correct answer is a "link" in the Ghost Rider chain and each caller who obtains 6 (six) links will be awarded a prize. If the caller successfully achieves 6 (six) links, he will receive the Ghost Rider: Rise of the Midnight Sons print (approximate value \$3.95). The ten highest scoring callers will receive a Ghost Rider Stand-Up Grand Prize (approximate value \$14.95). The caller will be given a prize claim number. The telephone number of the originating call must match the telephone number of the prize claim in order for the prize to be awarded. All prize claims must be received by December 15, 1992. All prizes will be provided by Marvel. 5. Marvel reserves the right to add or replace questions of equal difficulty at

CALL 1-900-73-RIDER

\$3.95 PER CALL. TOUCHTONE CALLERS ONLY! PEOPLE UNDER 18 MUST GET PARENTS' PERMISSION BEFORE CALLING! AND PLAY THE ULTIMATE GHOST RIDER TRIVIA GAME!



HOW TO PLAY

Game is played against a 1:40 clock.

After entering your telephone #, you have 2 chances to acquire Ghost Rider's powers by pressing the * key in a timely fashion.

1st Chance Between :02-:03

2nd Chance Between :02-:04

After 2 misses, advance automatically.

You then will hear Ghost Rider statements. Confirm true phrases by pressing the * key. If false, correct the LAST word in the phrase. Answer with either a number or the first 2 letters of a word (ie: KE for "Ketch").

HINT: Statements based on Ghost Rider allies are always true, foes are false.

Each correct response earns you a link. Continue to play until the clock expires. When score is tallied, if you have earned 6 or more links, get ready to write down your prize claim number, you won!

PRIZE CLAIM

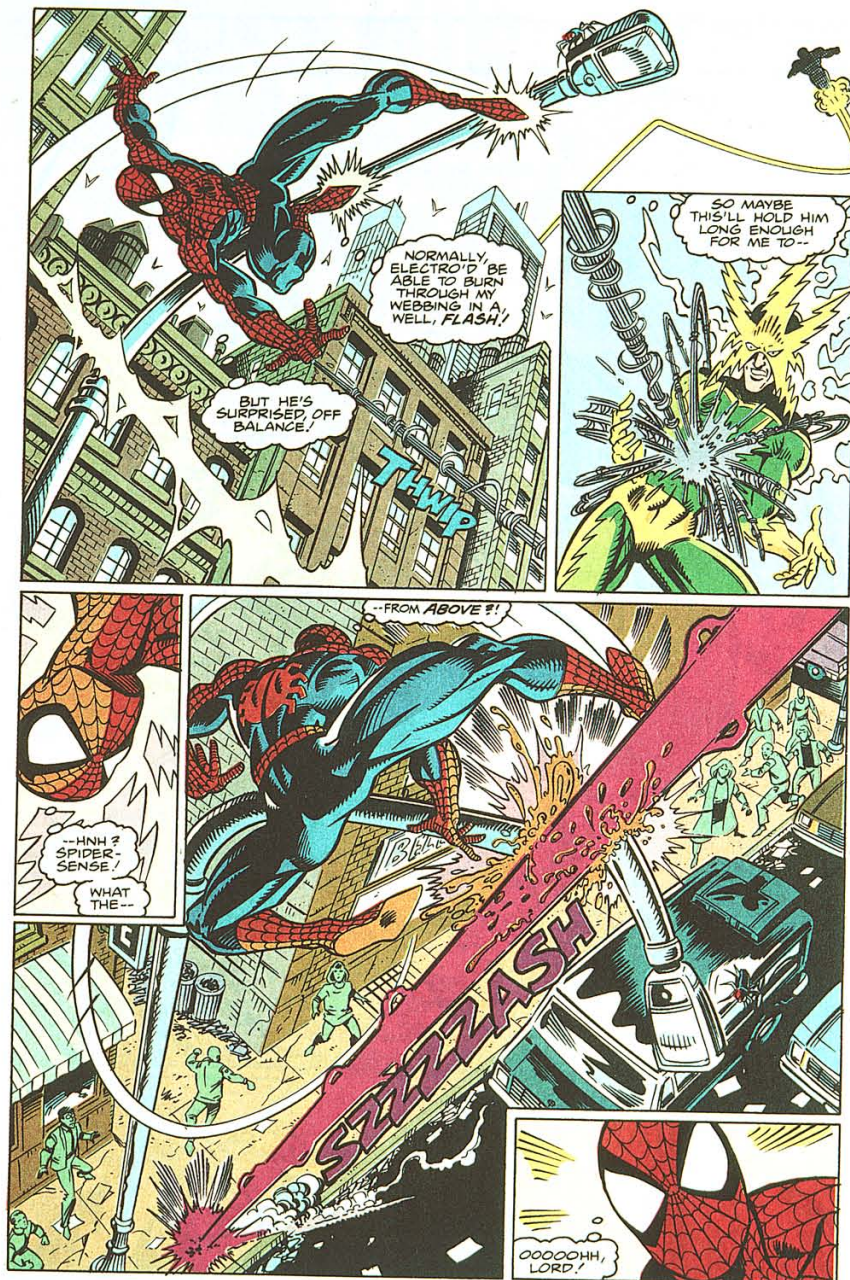
To claim your prize, print your name, address, age, phone number and prize claim number on a 3x5 card. Send to: Marvel Comics

Dept. 900 Ghost Rider
387 Park Avenue South
NY, NY 10016

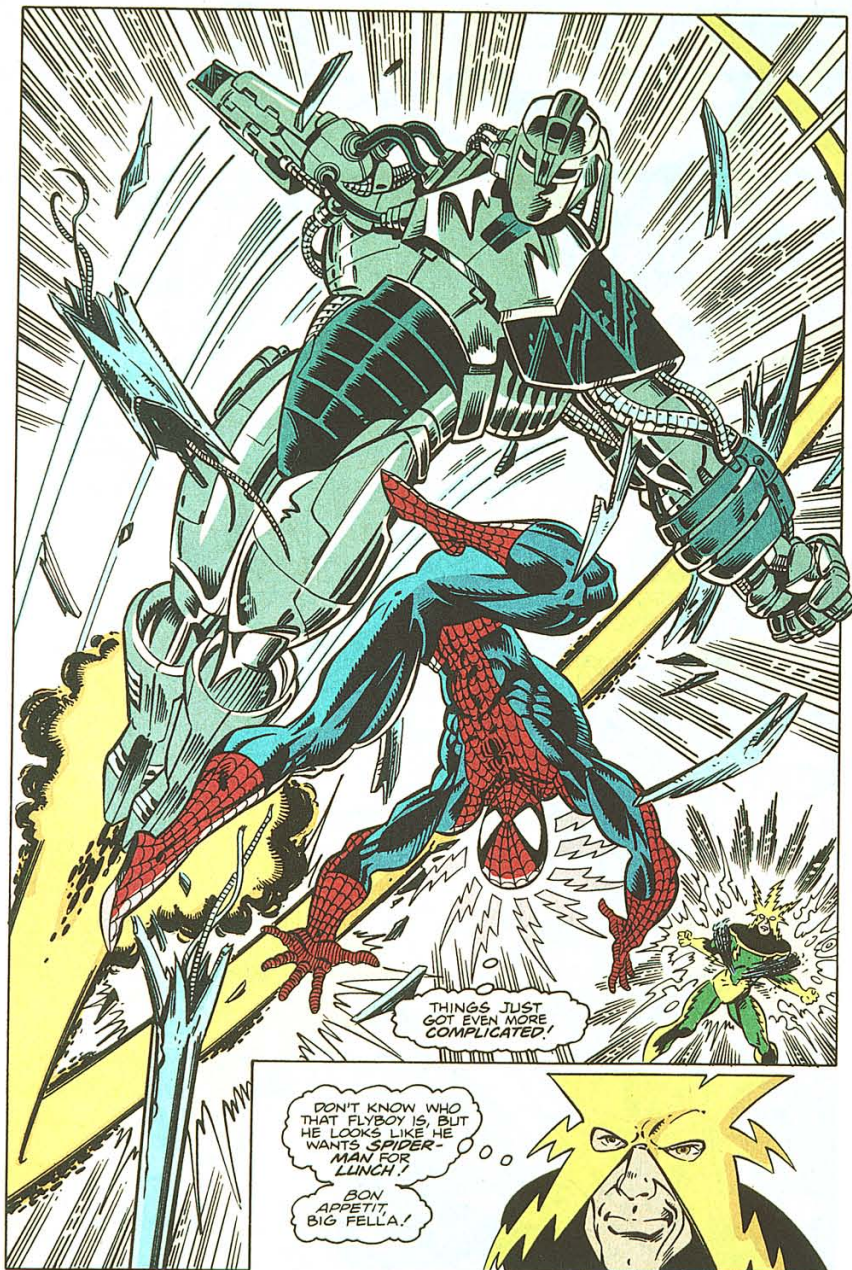
IMPORTANT: If phone number doesn't match prize claim number—and if you call more than 4 times per week—you will be disqualified! This game is subject to complete official rules and regulations.



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11



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this SPIDER-MAN special edition is NOT for sale!

But...it can be yours by simply sending in the coupon below with a donation of at least \$5.00 to the U.S. Committee for UNICEF.

Marvel Comics has joined the U.S. Committee for UNICEF in announcing this very special edition of Spider-Man: The Trial of Venom with proceeds going directly to the U.S. Committee for UNICEF—the United Nations Children's Fund.

Already this Spider-Man special edition is hot...and the offer is limited. So order now! In fact, order as many copies as you wish as long as each order is accompanied by a separate coupon* or a facsimile and a donation of at least \$5.00. And remember...for every donation you make, you'll be helping needy children throughout the world.

*Ask your local comic book retailer for extra coupons. This offer is only valid if you have a Continental U.S. mailing address.



SPIDER-MAN: THE TRIAL OF VENOM

Features...

- ▶ 32 spectacular pages!
- ▶ an extra-heavy cover with metallic ink!
- ▶ a whopping fold-out poster!
- ▶ a protective polybag!

SPIDER-MAN: THE TRIAL OF VENOM SPECIAL OFFER

(valid only until December 31, 1992)

☐ Please send me my special edition of Spider-Man. Enclosed is my gift in the amount of:

☐ \$5.00 ☐ \$10.00 ☐ \$

Minimum contribution of \$5.00 required.

☐ I want to help. Enclosed is my gift in the amount of \$. Thank you, but no need to send comic.

NAME _____ AGE _____

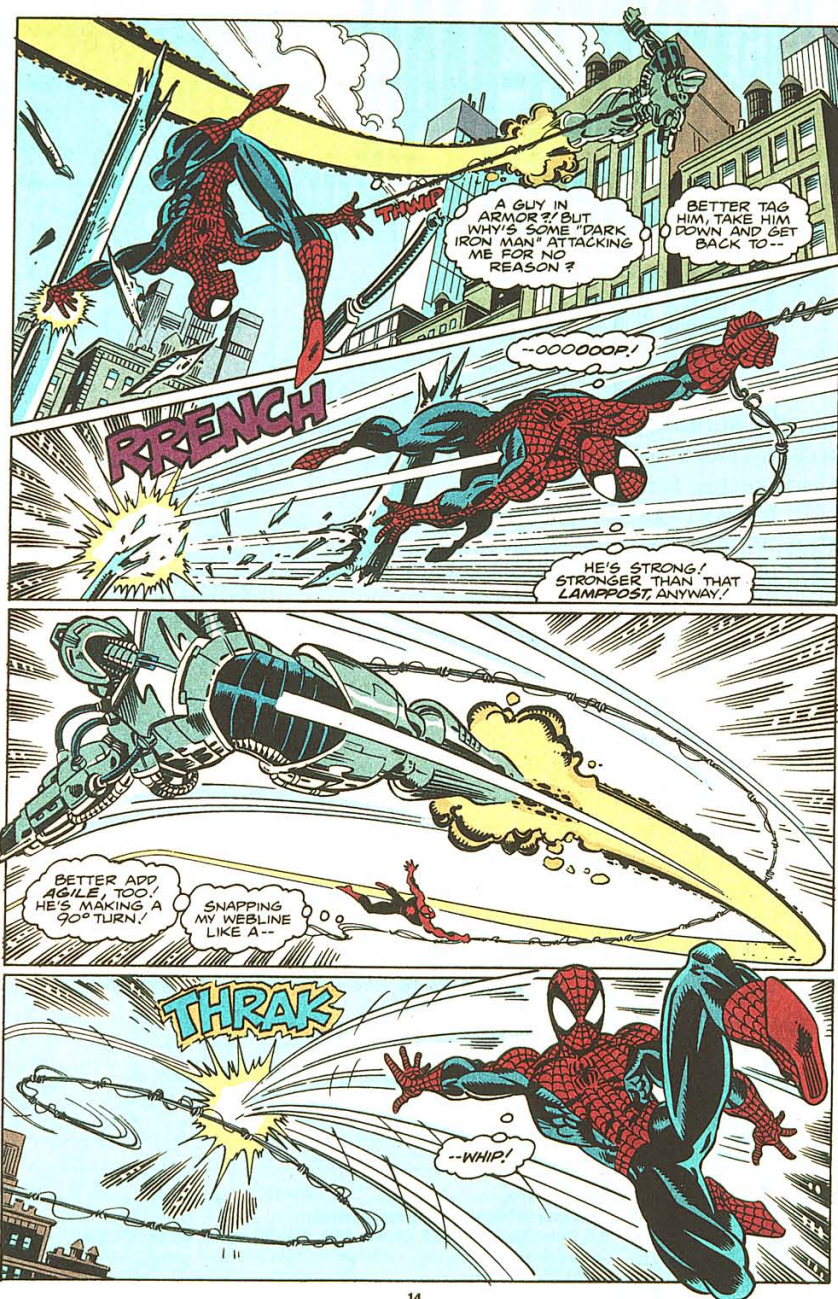
ADDRESS _____

CITY _____ STATE _____ ZIP _____

Send cash or check/money order payable to:
U.S. Committee for UNICEF, P.O. Box 2018, Cape Girardeau, MO 63702-2018

Conceal cash contributions within a folded piece of paper. Allow 4 to 6 weeks for delivery.

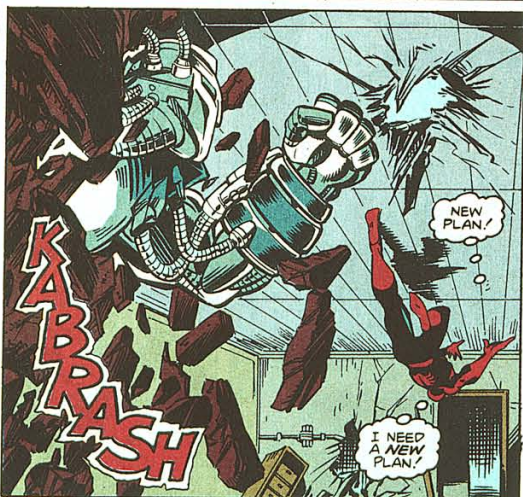
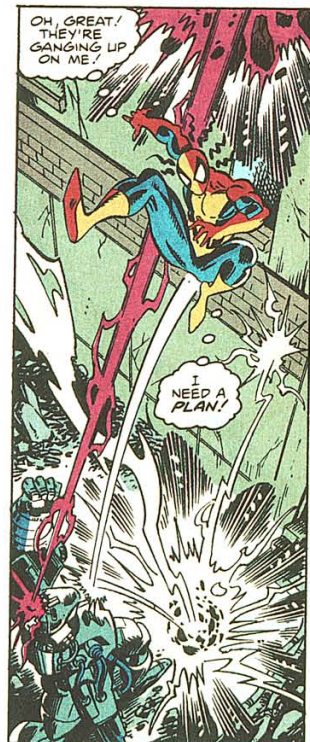
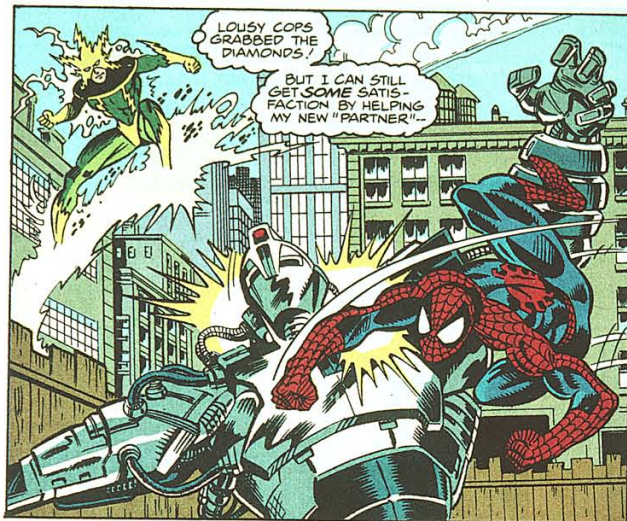




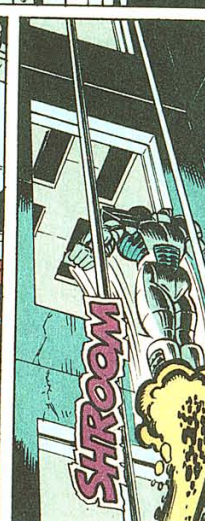
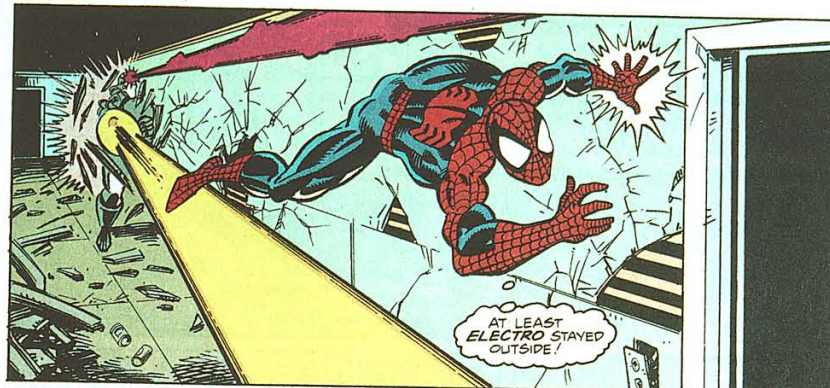
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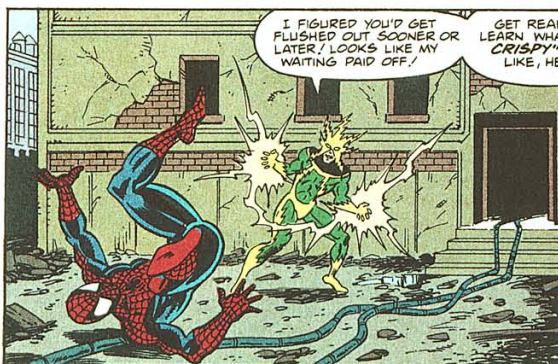
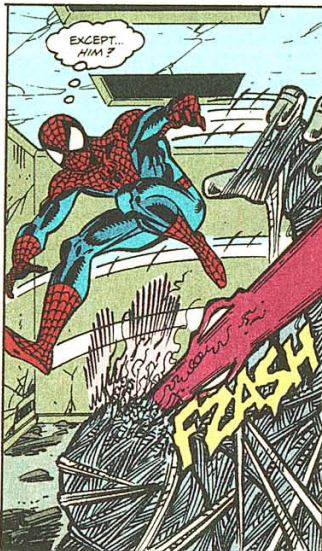
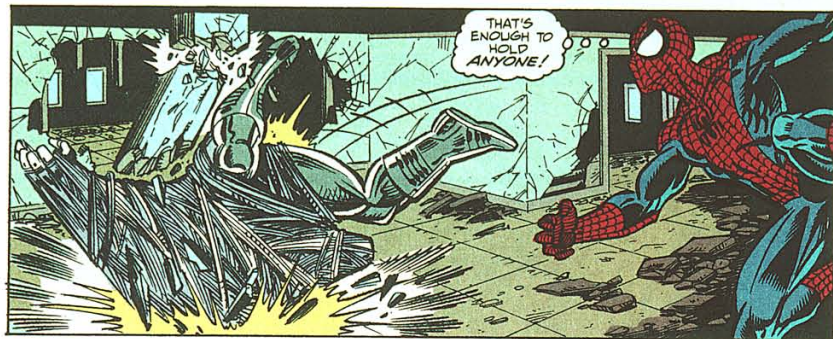
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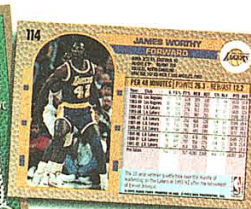
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FLEER SCORES BIG WITH LARRY JOHNSON!

"NBA ROOKIE OF THE YEAR" SUBSET FEATURED IN BEST-EVER NBA CARD SERIES.

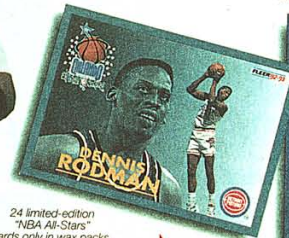


The upgraded 264-card Fleer 1992-93 NBA Basketball set has coated stock, color coding by team and sharp photos on both sides. Dramatic metallic-ink borders on the front. Complete career stats on the back. And sizzling subset cards: 8 "NBA League Leaders," 4 "NBA Award Winners," 6 "Pro Visions™" art cards, and 6 "Schoolyard Stars." PLUS—to honor the NBA Rookie Of The Year, we've created a randomly inserted 12-card limited-edition subset with gold-foil stamping and UV coating. And Larry Johnson has personally signed over 2,000 of them!



Basic card back: Close-up photo, plus complete stats!

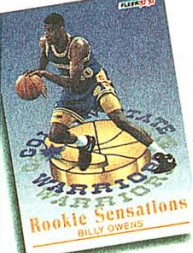
Basic card front—action photo, color-coded, metallic-ink border!



24 limited-edition "NBA All-Stars" cards only in wax packs.



27 limited-edition "Team Leader" cards only in rack packs.



10 limited-edition "Rookie Sensations" cards only in pre-priced cello packs.

MAIL-IN EXTRA!

3-Card extremely limited-edition Larry Johnson subset, plus a premiere issue of NBA INSIDE STUFF Magazine. Send \$1 PLUS 10 Fleer 1992-93 NBA Basketball wrappers.

(Available only by mail. See pack for details.)



One of three "Larry Johnson NBA Rookie Of The Year" mail-in subset cards.

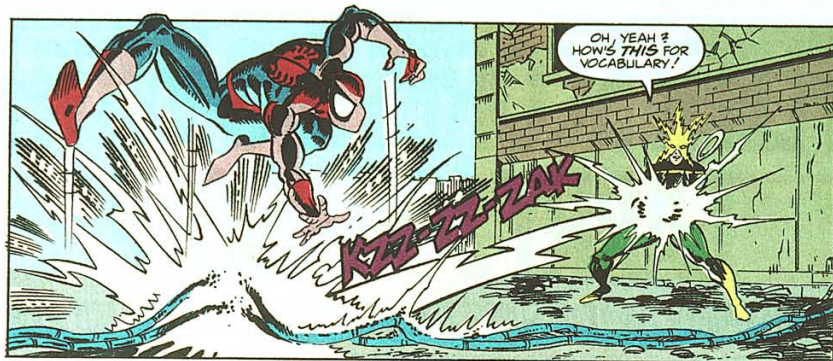
FLEER
A Game In Every Pack.

©1992 FLEER CORP. MT. LAUREL, NJ 08054

*No purchase necessary for a chance to win a Larry Johnson signature card. Send a SASE to: "Larry Johnson NBA Rookie Of The Year," P.O. Box 1847, Church Hill, MD 21690. One request per envelope, mailed separately and received by 6/30/93. WAIVER may only return postage. Signature cards are fun to find and collect but are of indeterminate value and may be subject to changing market conditions.

Odds of finding limited-edition subset cards: Larry Johnson signed card (all pack types and mail-in offer): 1:15,000. Unsigned "Larry Johnson NBA Rookie Of The Year" card: in rack packs 1:6, in pre-priced cello packs 1:13, in wax packs 1:18. "NBA All-Stars" card (wax packs only) 1:9. "Team Leaders" card (rack packs only) 5:6. "Rookie Sensations" card (pre-priced cello packs only) 1:7.

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OH, YEAH?
HOW'S **THIS** FOR
VOCABULARY!

KZZ-ZZ-ZAK

ELOQUENT! YOUR
ELECTRIC CHARGE
TRIPPED THOSE FUSE
WIRES JUST LIKE
I HOPED IT WOULD!

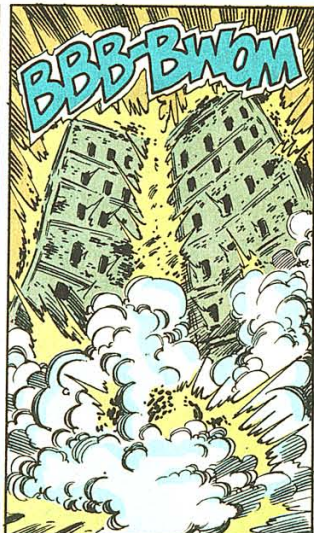
BBB-BWOM

OH, MAN! I
UNDERESTIMATED
THAT BLAST!

MY EARS ARE
GONNA RING
FOR WEEKS!



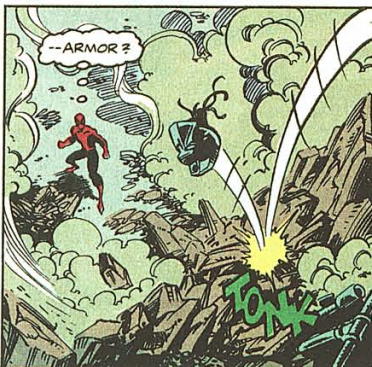
FUSE? WH-WHAT
FU--



EVEN WORSE,
ELECTRO
USED THE
CHAOS TO
GET AWAY!



BUT IF THE EXPLOSION
WAS THAT STRONG, WHAT
HAPPENED TO THE GUY
IN THE--



--ARMOR?



WIRES! AND
CIRCUITRY!
THAT WASN'T
A MAN--!
IT WAS A
ROBOT!



THAT'S **THREE**
MECHANICAL ASSASSINS
THAT I'VE TRIED TO HIT ME
IN THE LAST COUPLE
OF DAYS! H

* SEE LAST
ISSUE, --D.

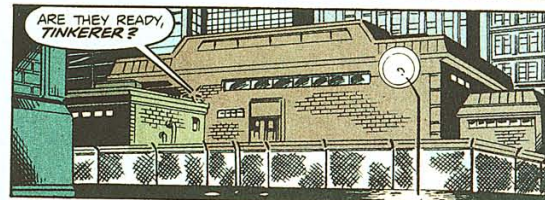
EVENING, A
RENTED
WAREHOUSE
IN SOUTH
MANHATTAN...



BUT THE VERY **NUMBER**
GIVES ME AN IDEA OF WHO
MIGHT BE BEHIND IT ALL!

I'VE ONLY GOT
ONE ENEMY WHO COULD
SINGLE-HANDEDLY COME
UP WITH SO MANY DIFFERENT
DEATH MACHINES!

THE
TINKERER!



ARE THEY READY,
TINKERER?



THEY ARE,
INDEED, AND
I MUST
SAY--

--THESE
HAVE BEEN
SOME OF THE
MOST CHALLENGING
DEVICES I'VE EVER
BEEN COMMISSIONED
TO DESIGN!



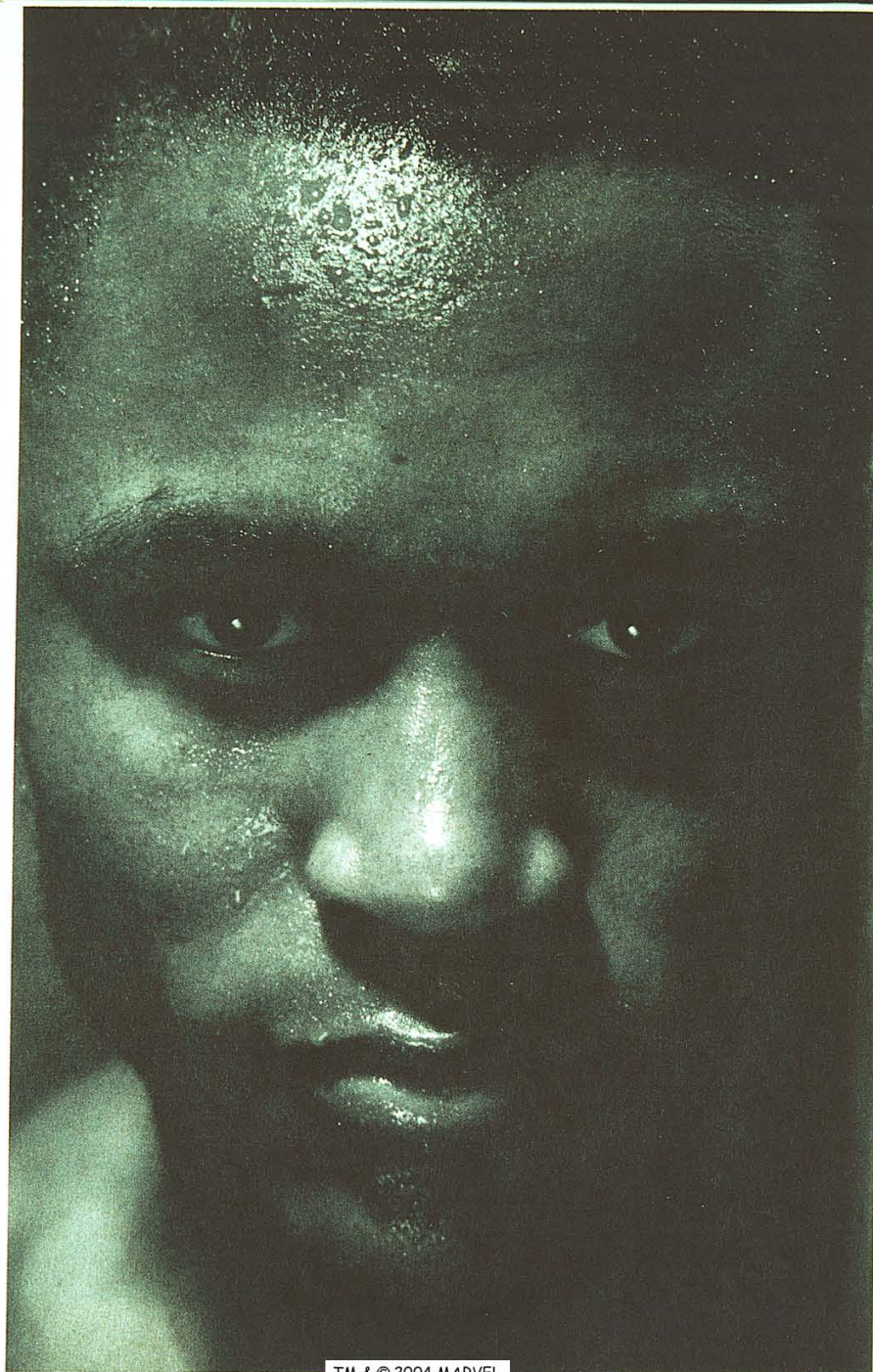
I HOPE YOU'LL FIND
THEM **WORTH** MY NOT
INSUBSTANTIAL
FEES.

THEY
WILL BE, TINK.
ESPECIALLY FOR
THE EXPRESSION
THEY'LL BRING TO
THE FACE OF A
CERTAIN...



...SPIDER!

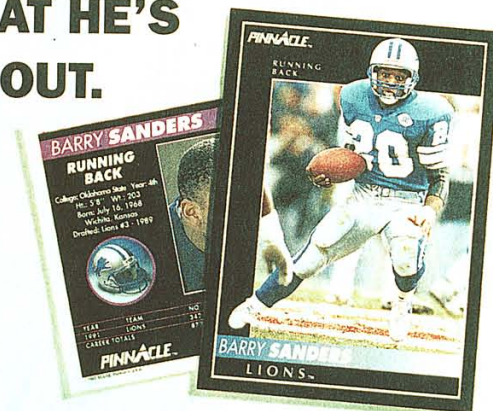
NEXT ISSUE: THE (BLACK) CAT'S
OUT OF THE BAG! THE SCORPION
DROPS BY! MOM AND POP MEET
AN OLD FRIEND! AND (DIGIT-A-
GUESS?) ANOTHER KILLER-
ROBOT! ALL IN TWO WEEKS!
(BUT DON'T FORGET TO READ
THIS ISSUE'S SECOND FEATURE
RIGHT NOW!!)



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BARRY SANDERS

BELIEVES THAT A SUPER BOWL RING IS WORTH DYING FOR, THAT FOURTH AND LONG IS A RUNNING SITUATION, AND THAT PINNACLE IS THE MOST SERIOUS CARD IN FOOTBALL TODAY. HE OBVIOUSLY KNOWS WHAT HE'S TALKING ABOUT.



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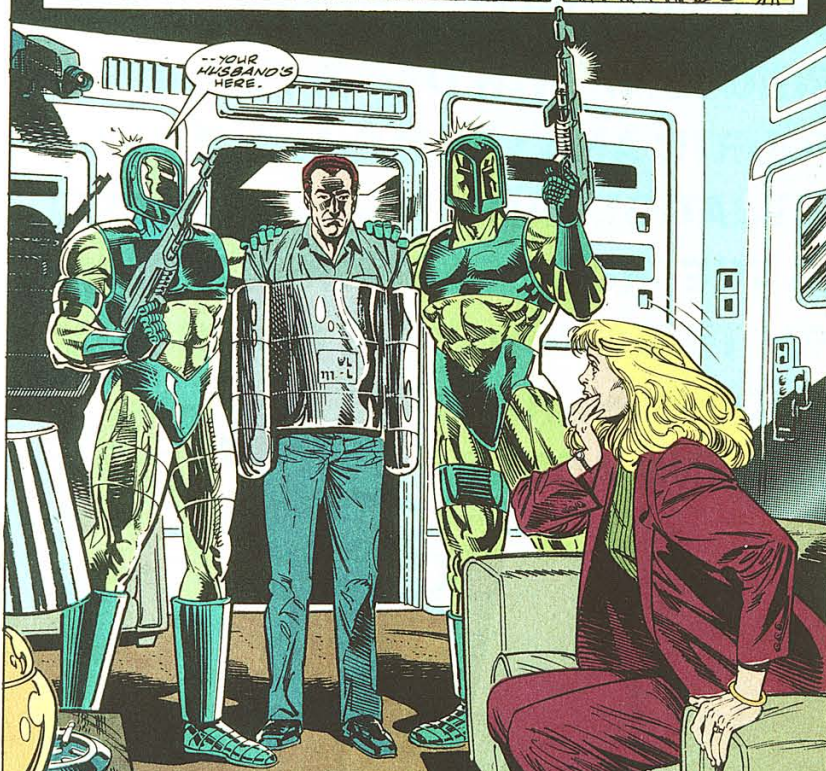
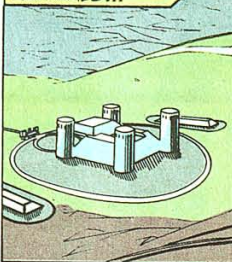
As opposing linemen can tell you, Barry Sanders would run through a brick wall to pick up a first down – or to get his hands on the latest Pinnacle cards. Featuring subsets like Idols™ and Gamewinners, they're the choice of football's most serious players and collectors. So if you value your cards as much as Barry Sanders values the single back formation, the new Pinnacle Series is ready when you are.

SERIOUS CARDS FOR A SERIOUS GAME.



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THE VAULT: COLORADO PRISON FOR SUPER-CRIMINALS...



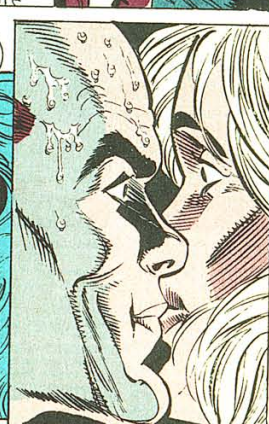
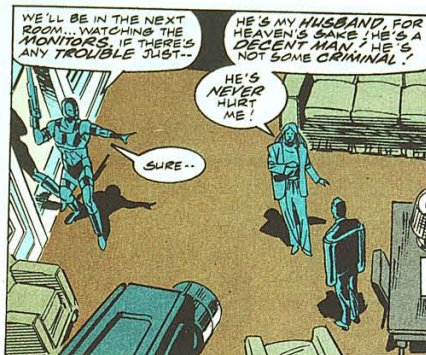
STAN LEE PRESENTS:

more bad news

J.M. DEMATTEIS WRITER
TOD SWARTH PENCILER
DON HARGISON INKER
STEVE DUTTO LETTERER
BOB SHAREN COLORIST
DANNY FINGEROTH EDITOR
TOM DEPALCO EDITOR-IN-CHIEF

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MEGA-SALE

**ALL ORDERS POSTMARKED BY OCTOBER 24TH
GET A 20% DISCOUNT OFF ALL PRICES!**

Amazing Spider-Man #365 (1st - Limit 5)	\$5.00
Art of Extreme #1 (1st - Limit 2)	\$5.00
Contains an all new Youngblood story! Huge 72 pgs!	
Brigade #1.2 (1st Print - Limit 2)	\$2.00
All new team of mutant superheroes by Rob Liefeld!	
Cable #1.2 (1st Print - Limit 2)	\$3.00
New series featuring the origin of Cable! A must have!	
Cyberforce #1.2 (1st Print - Limit 2)	\$2.00
All new team of mutant superheroes by Marc Silvestri!	
Marvel 1992 Swimsuit Special	\$3.95
Marvel's hottest females in skimpy swim wear! 48 pgs!	
Marvel Universe #1-24	\$4.50
All new series! Lists every major Marvel character!	
Savage Dragon #1-3 (1st - Limit 2)	\$2.00
Shadow Hawk #1 (1st - Limit 2)	\$3.00
Shadow Hawk #2 (1st - Limit 2)	\$2.00
Features the origin of a violent and gritty new hero!	
Spawn #1 (1st Print - Limit 2)	\$3.00
Spawn #2-4 (1st Print - Limit 2)	\$2.00
Spect Spider-Man #189 (1st - Limit 5)	\$5.00
Spider-Man #26 (1st Print - Limit 2)	\$5.00
Spider-Man 2099 #1 (1st Print - Limit 5)	\$2.00
Features the origin of the Spider of the future! A must have!	
Spidey 30th Aniv Card Set (Limit 1)	\$10.00
Contains all 5 of the limited SkyBox Spidey Aniv cards!	
Web of Spider-Man #90 (1st - Limit 1)	\$5.00
Wild Cats 1.2 (1st Print - Limit 2)	\$2.00
Wild Cats Limited Gold 1 (Limit 1)	\$60.00
The red hot limited Wild Cats Gold! Signed by Jim Lee!	
X-Men #1 Set (Limit 2)	\$10.00
Contains all 5 versions of issue #1 including the limited!	
X-Men Silver Hologram (Limit 1)	\$24.95
Youngblood #1.2 (1st - Limit 2)	\$5.00
Youngblood #1 (2nd, 3 (1st - Lim 2)	\$3.00

All orders sent by Oct 24th -
Get a 20% Discount
off all prices!



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BEST-SELLERS

Batman: Death in Family	3.95
Batman vs. Dracula: Dead Ream	9.95
Batman vs. Judge Dredd	5.95
Best Marvel Stories Ever	14.95
Cable Rider (160 pages)	16.95
Ghost Rider (Issues 1-7)	12.95
Hearts of Darkness (1st Print)	5.95
Marvel Masterworks HC 1-16	34.95
Next Men (Byrne - Origin)	9.95
Punisher vs. Wolverine	5.95
Return To The Swamp	9.95
Spider-Man: Alien Costume	11.95
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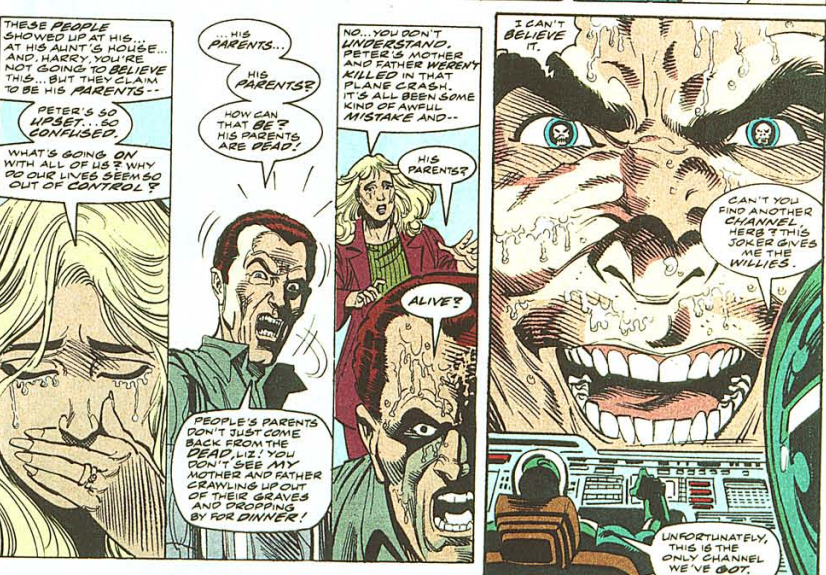
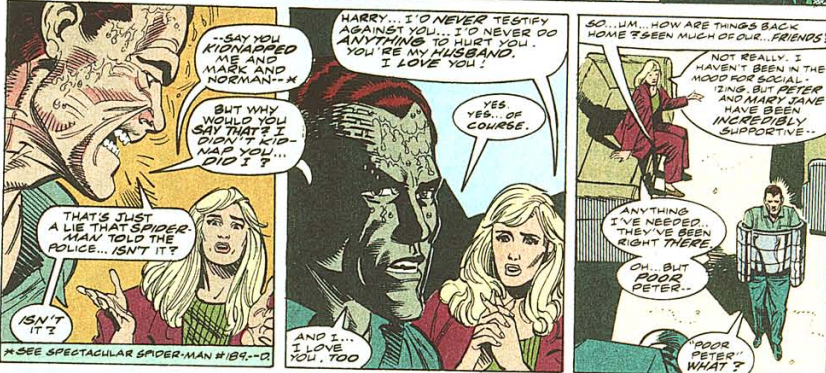
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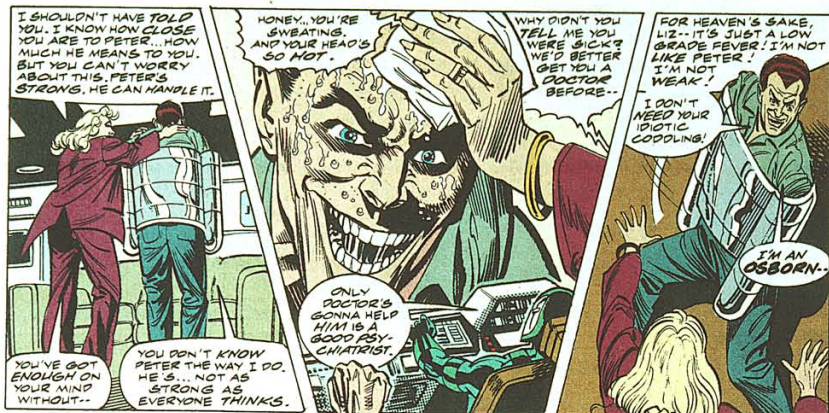
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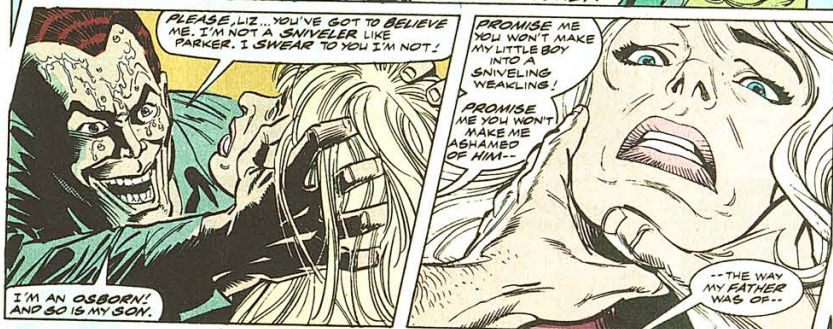
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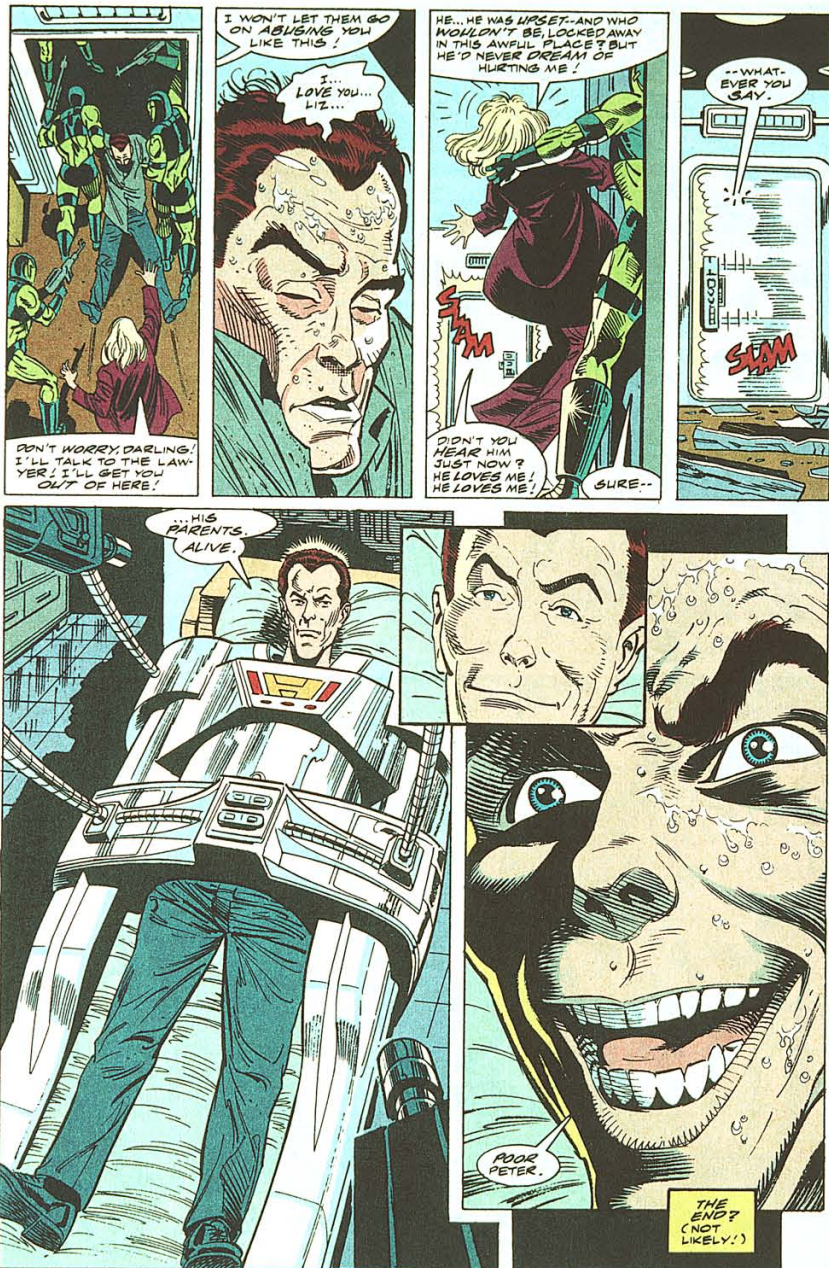




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THE SPIDER'S WEB

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DANNY FINGEROTH
EDITOR
MIKE LACKEY
ASSISTANT EDITOR

Attention correspondents: All letters considered for publication must include your name and address, though we will withhold that information upon request.

To: Danny Fingeroth
Re: That couple on the last page of AMAZING SPIDER-MAN #363
You made it too easy. It's Peter and Mary Jane in some quirky warped reality storyline. Better luck being sneaky next time.

Theodore Russell Isham
3410 Atlantic Ave.
Penfield, NY 14526

Obviously, we didn't make it easy enough, Theodore...

To Kind-Hearted Guys,
It's great to see Richard and Mary Parker again. Allowing Peter to meet his parents again is a great 30th anniversary gift. And I thought you would get him something materialistic.

Duane Barbour
5200 Rushbrook Dr.
Centerville, VA 22020

Peter Parker is the last guy for whom we'd ever get anything materialistic, Duane. A new lens, maybe.

Dear Spider's Web,
Some storylines are extremely popular and some are extremely good. "Carnage" was both. On the surface it was pure commercialism — a series with Marvel's most popular hero and most popular villain, as well as the introduction of another inevitably popular villain — designed only to rake in the bucks. But as I look closer, I can see that this is some of the best storytelling in recent memory. From Venom's ferocity in attacking his spawn to Spidey's agonizing over unleashing Venom (and over "cheating" by calling in the FF), ASM #363 was just a lot of fun. And isn't that what it's all about.

Oh, and by the way, if that couple on the last page of #363 is who I think it is, I'll be one happy camper! I've always known that somebody would do a storyline bringing Peter Parker's parents back, and what better time than now, with the 30th anniversary about to kick off? Wow, I'm excited. Hope I didn't guess wrong! Thanks for listening.

Scott Haan
920 State Street
Lafayette, LA 71905

You know now that your guess was right on the mark, Scott. Welcome to the ride of a lifetime!

Dear Web-Slingers,
Now, with the end of Carnage, I have but one thing to say — I hope Venom is put away for a long time.

This has to be among the best of Mark's artwork on this title yet! Keep this pace up, Mark, and you will soon rank up with John Romita Jr. and Gil Kane as one of the definitive Spider-artists.

As you can tell, Danny, I'm very pleased with the direction of this title. Don't screw it up and have that couple on the last page be Pete's parents.

Joe Kucharski III
1116 Sycamore St.
Haddon Heights, NJ 08035

Oops!

Dear AMAZING,

The conclusion to the Carnage saga was fantastic! The team of Michelle/Bagley/Emberlin is the ultimate. I can't believe it, Carnage is dead... Not! With the tremendous popularity of Carnage, I doubt Marvel would kill him off.

Finally, it's about time Daredevil made an appearance in these pages, so get to it. Thanks for listening, see ya in thirty.

Raul Garza
409 Tanglewood
Mission, TX 78572

We hope you caught Spidey's appearance in hornhead's own title a few months ago, Raul. But if you're still clamoring for more, check out SPIDER-MAN SPECIAL EDITION #1, the comic we've been hyping all over the place that is only available by making a donation to UNICEF.

Dear AMAZING SPIDER-MAN,

As for the mysterious couple on the last page, they could be Parker's parents, but I really don't know the circumstances behind their death, so I could be wrong. Did you ever publish a comic book actually showing how they died? It wasn't in AMAZING FANTASY #15; I read the reprint.

The writing is excellent, as always. One complaint, however. You're so far behind on your letters, I'll have to wait a whole year for you to print my letter. Print my letter. Print my letter!

Christopher Avrich
455 Kings Highway
Brooklyn, NY 11223

Okay, Mr. Subliminal, we've caught up on our letters pages. As for the issue explaining the death of Peter's parents, that occurred in AMAZING SPIDER-MAN ANNUAL #5, which has just been reprinted in MARVEL TALES #3 264-265. You can still catch it if you hurry!

Dear Sirs,

I must commend you on the recent "Carnage" storyline here in AMAZING. For years, due to exceptional storytelling and outstanding visuals, this title was regarded as the premier among the Spider-Man titles. However, since the departure of Todd McFarlane from these pages, it quickly deteriorated into the weakest link of the Spidey line, ranging from annoying (Larsen's run) to ludicrous (the recent "Round Robin" storyline). But those days, I'm happy to say, seem to be a thing of the past.

Mr. Michelle hasn't turned out a story of this caliber in quite some time. When I first heard of the Venom-type character to appear, I was far from enthusiastic. To be quite honest, I was rather tired of Venom popping up every fifteen issues or so and was not looking forward to the introduction of yet another character to carry on this tradition. However, I must say I was happily surprised by both character and story.

Carnage is far from the carbon copy of Venom that I was expecting. The motivations of Carnage (order is a false truth which must be destroyed) is something I would like to see expanded upon in future issues. Of course, this is assuming that the spawn sym-

bote is even alive after #363.

The characterization of Venom here was also the best I've seen thus far. I've long felt that he was the most frequent appearing, yet least developed character around, but this storyline was a good step as far as bringing Eddie and the symbiote's personality more into the light, akin to Eddie's respect and treatment of Aunt May in past issues, only more prominent. And Eddie's reasoning as to Spidey's innocence was a very nice touch. I am also greatly enjoying the Bagley/Emberlin art.

Now, I shall leave you with one last thought. If the couple on the last page of #363 are indeed the Parkers, I think I'll be sick.

Marson Fredrick
PO Box 514
Ellisville, MS 39437

Aw, c'mon, Marson! You didn't have high hopes for Carnage. Give this one a chance!

Thwip.

At the end of AMAZING SPIDER-MAN #363, Spidey says it all. Captain America is a legend, but Peter Parker is just a man. That's why we love of web-head. (We love Cap for being a legend, but that's another story.) The wall-crawler is a normal guy just like me. He does some good, and sometimes he makes mistakes. Sometimes he has to lie as he had to in this issue. Like most of us, Peter Parker will carry around the guilt of his choice for quite some time. We make our choices and live with them.

Jameson gloating over Spider-Man's broken word is so typical of the way we normal guys get slapped in the face every day just for trying our best. I feel the web-slinger defended us all when he defended his "imperfect" solution. "I'm just a man."

As a final note, I would like to compliment Mr. Bagley on his decision to portray Spidey with a more average physique. It makes him more human and more identifiable to me. In this regard, I consider him to be the best artist for Spider-Man in quite some time.

Michael "Web-Liner" McClelland
6010 Glenview Court
Fort Smith, AR 72901

That's always been Spidey's appeal, hasn't it, "Web-Liner"? A normal guy who makes normal mistakes. That doesn't make him any less of a hero.

In addition to the TRIAL OF VENOM mentioned above, Venom's also featured in WEB OF SPIDER-MAN #s 95 and 96, our crossover with SPIRITS OF VENGEANCE, which we call "Spirits of Venom." It's got, of course, Ghost Rider and John Blaze, too! And Venom will be very prominent in the year to come, including his own limited series! More details soon!

NEXT: "Invasion" part three, featuring THE SCORPION! Plus: more on Spidey's folks! Plus: another sensational back-up!



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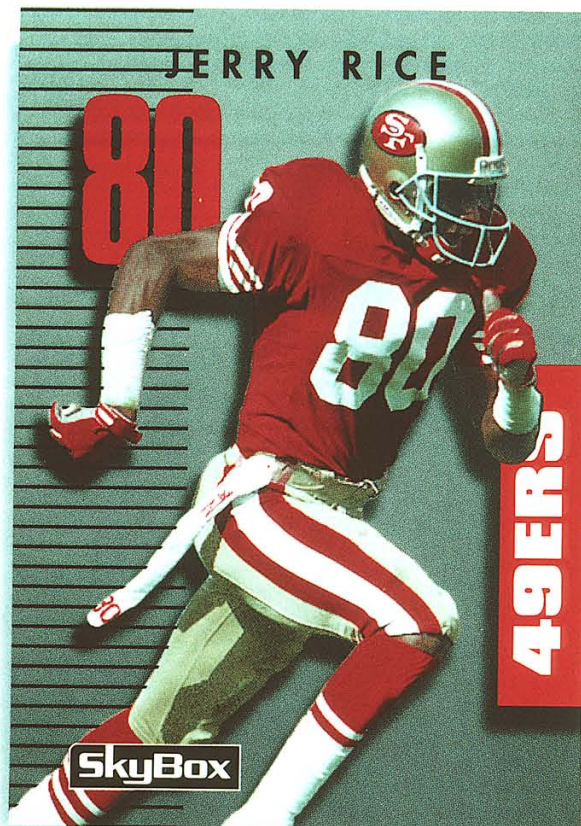
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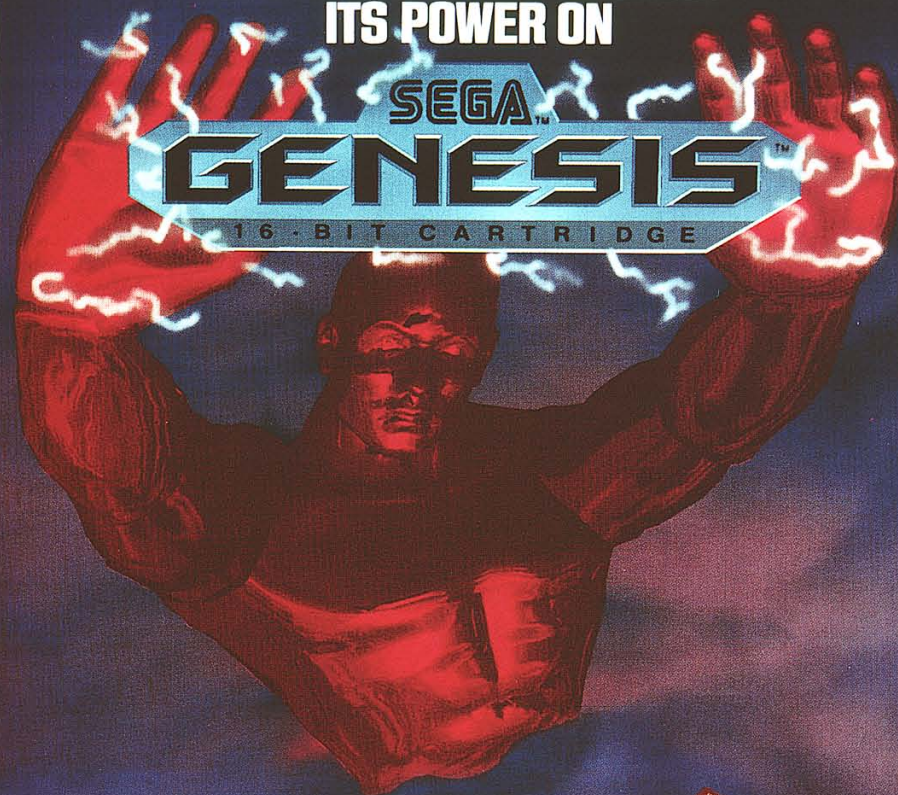
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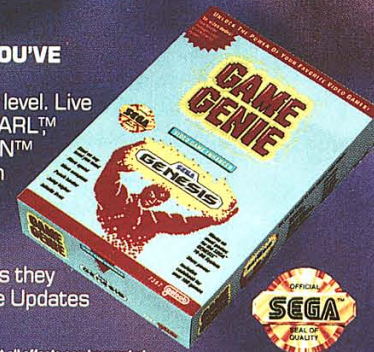


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